

# 2 WOMEN | 12 GAMES CHARACTER SHEET PDF

Thank you for buying a copy of 2 Women | 12 Games, please enjoy this free PDF of character sheets.

Page 2 - Return to Wonderland

Page 3 - Bloody Demon Slayers

Page 4 - Guardians of Aimsir

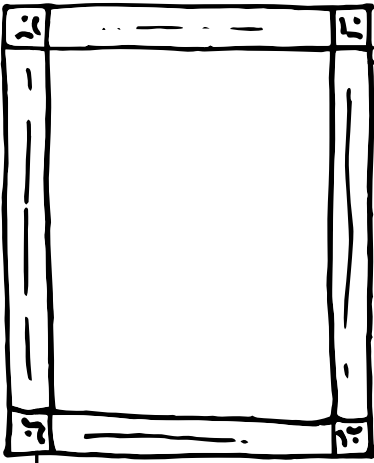
Page 5 - Het Tijdschrift

Page 6-10 - Wicked Sisters

Page 11 - Kitten Witches

Page 12 - Haven A.E.

Page 13 - You & I At The End Of The World



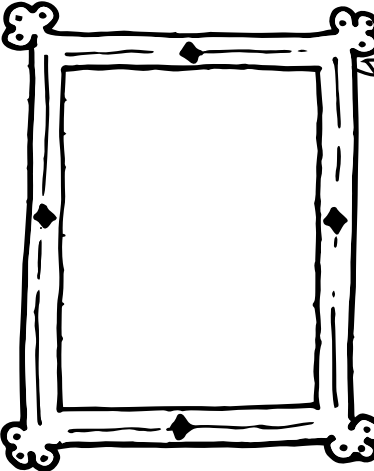
**NAME:**

World:

Description:

Suit:

Power:



**NAME:**

World:

Description:

Suit:

Power:



**NAME:**

**APPEARANCE:**

**QUIRK:**

**SOUL**

**00000**

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**TEMPEST**

**00000**

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**BLOOD**

**00000**

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**MOON**

**00000**

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**LUNAR POWERS**

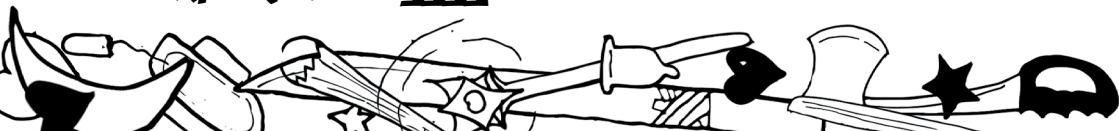
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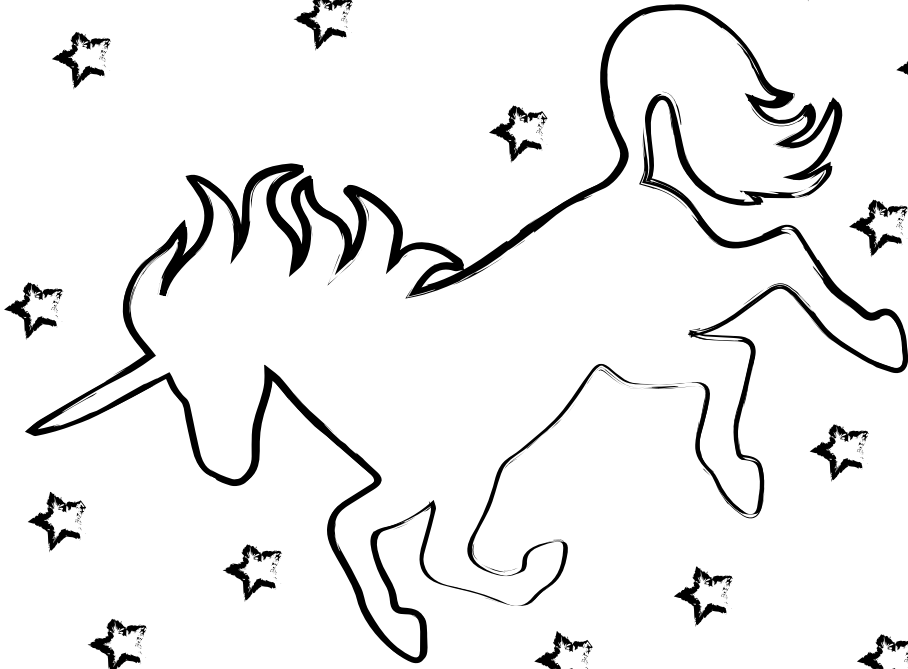
**EXPERIENCE:** \_\_\_\_\_

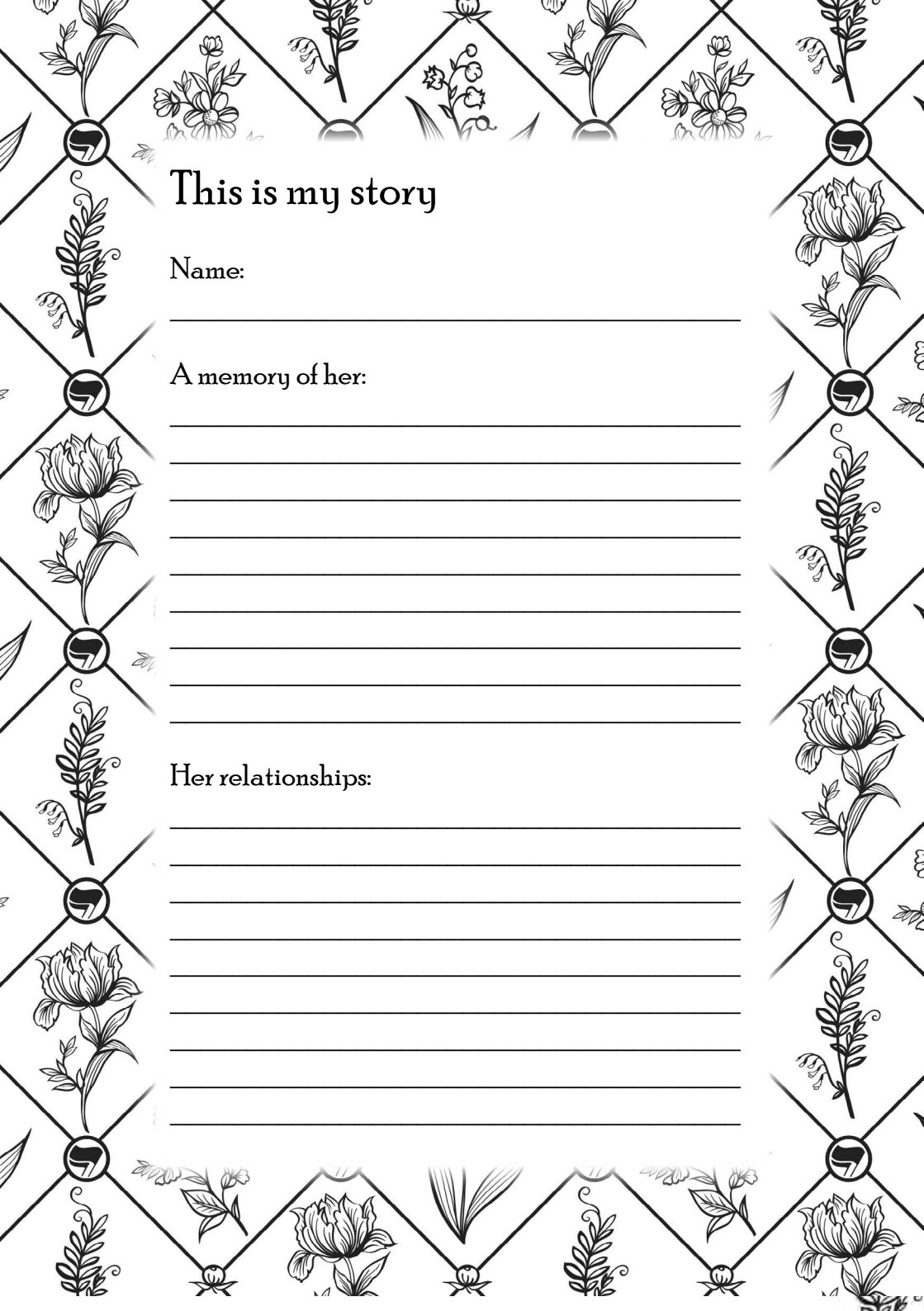


# *Guardians of Ainsir*



*Heart Colour*





# This is my story

Name:

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A memory of her:

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Her relationships:

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# SHE WHO LAID WITH TIGERS

## LOOK

**Eyes:** Fierce, Piercing, Stern, Wild, Wizedened

**Smile:** Brutal, Fiery, Intense, Motherly, Sharp

**Scent:** Bitter, Dominant, Earthy, Musky, Potent

## ABILITIES -PICK ONE-

- Summon otherworldly strength to lift, crush, throw, etc. something you normally would not be able to
- Twist your visage into that of the tiger and cow those before you
- Demand a truthful answer

## DARK PROPHECY

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## FATE

**Past:** \_\_\_\_\_

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**Present:** \_\_\_\_\_

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**Future:** \_\_\_\_\_

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# SHE WHO LOVED DEATH

## LOOK

**Eyes:** Canny, Dark, Hellish, Shifty, Sombre

**Smile:** Crooked, Melancholic, Morose, Non-existent, Ominous

**Scent:** Deep, Dusty, Empty, Musty, Smoky

## ABILITIES -PICK ONE-

Summon and speak with the weird spirits in the area

Kiss something (not a Sister) back to life

Summon Death to take a soul and pay the price It demands

## DARK PROPHECY

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## FATE

**Past:** \_\_\_\_\_

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**Present:** \_\_\_\_\_

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**Future:** \_\_\_\_\_

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## SHE WHO LOVED HER SISTER

### LOOK

**Eyes:** Empty, Glazed, Lost, Roaming, Watery

**Smile:** Brooding, Dreamy, Grimacing, Hapless, Inquiring

**Scent:** Animalistic, Floral, Salty, Wild, Woody

### ABILITIES -PICK ONE-

- Don the shape of the giant wolf, the shape of your mother, the shape of your lover
- Speak a statement about someone/something, it is true
- Look into a person's soul and understand what their heart speaks

### DARK PROPHECY

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### FATE

**Past:** \_\_\_\_\_

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**Present:** \_\_\_\_\_

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**Future:** \_\_\_\_\_

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## SHE WHO BLEEDS

### LOOK

**Eyes:** Deft, Judging, Mischievous, Untamed, Vicious

**Smile:** Devilish, Galling, Incorrigible, Lying, Nasty

**Scent:** Bloody, Dirty, Luscious, Powerful, Spicy

### ABILITIES -PICK ONE-

- Rip apart reality, pull an element through, and wield it
- Pull the blood from yourself creating a protective shield
- Manipulate the blood in another—make them freeze, move, or pass out

### DARK PROPHECY

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### FATE

**Past:** \_\_\_\_\_

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**Present:** \_\_\_\_\_

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**Future:** \_\_\_\_\_

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# SHE WHO WAS THE YOUNGEST

## LOOK

**Eyes:** Clear, Fresh, Innocent, Ignorant, Joyful

**Smile:** Natural, Shy, Silly, Unsullied, Virtuous

**Scent:** Bright, Clean, Messy, Sweet, Youthful

## ABILITIES -PICK ONE-

- Summon a fantastic creature from the aether of the world to aid you
- Pull song from the earth and make something in the area grow
- When someone displeases you, make them do the opposite of what they were planning

## DARK PROPHECY

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## FATE

**Past:** \_\_\_\_\_

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**Present:** \_\_\_\_\_

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**Future:** \_\_\_\_\_

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Name



Gender



Coat

Personality



Vice



Language of Affection



Litter Feelings



Specialty Suit

Four horizontal lines for writing

Witching Power



# Avatar Sheet

Name: .....  
Player: .....  
Concept: .....  
Campaign: .....

}  
I am: .....  
.....  
.....

}}  
My acquaintances and family are: ...  
.....  
.....  
.....

}}  
Notes: .....  
.....  
.....  
.....

## Errors

- (\_) Mild (no effect)
- (\_) Moderate (-1db)
- (\_) If Hardy upgrade: moderate (1db)
- (\_) Severe (-2db)
- (\_) Reboot Required / Deleted by the Code

# PAGE 1

Decide who your character is, and complete each statement about your character by picking one of the multiple options.

I am a **young/middle-aged/elderly** person who comes from a **poor/middle class/rich** background.

When the apocalypse happened my life **improved/imploded**.

My life got **better/worse** because of an act of **my own doing/an enemy/outside forces**.

Take a moment to construct who this person is in your mind.

- What is their name?
- What is their story?
- Where do they live now?
- What do they do now that the world is over?

Once you've decided all this information **move on to page 2** and the first writing prompt.



## PAGE 2

You send a letter out into the void of the apocalypse. Write a letter to your fellow player and include:

- How you are sending the letter.
- Who you are.
- Anything about your story you want to share.

*Remember, you don't have to be truthful or tell the other player everything. Also, you can always add additional information not included in the writing prompt.*

*Optional Writing Prompts (pick one or use many.)*

### **For the innocent of heart**

- I worry about what happened to my loved ones...
- I found a non-human companion, but I lost it...
- I know this time will come to an end, but this has to happen first...

### **For the cold and jaded**

- I always knew this was coming...
- Everything ended before I could get the last say on...
- I didn't think I would need someone else, but...

### **For the twisted mind**

- I watched something fall apart and did nothing to stop it...
- I enjoy simple pleasures in life—if only I could taste this again...
- I miss human contact and ruining a relationship or two...

**Send your letter, wait for a reply, and move on to page 3.**



## PAGE 3

React to the person's letter. Write them a letter back and:

- Tell the person a fear.
- Tell them why it may come true.

*Remember, you don't have to be truthful or tell the other player everything. Also, you can always add additional information not included in the writing prompt.*

*Optional Writing Prompts (pick one or use many.)*

### **For the fear of a person**

- They gather forces to punish me...
- I know they are coming and I am innocent in all of this...
- I know this person's weakness and they know mine...

### **For an existential fear**

- I feel the walls closing in on me, I can't stay here much longer...
- I feel myself slowly slipping away and someone else taking my place...
- I am distancing myself from this one thing, it must help...

### **For the fear of a thing**

- This is how it is more powerful than I am...
- It has a weakness I can exploit...
- This directly caused the end of all things...

**Send your letter and wait for a reply.** While you wait, **an event happens.** Pick one event to occur before you read the next letter:

- You're raided by outside forces—maybe the world isn't so empty after all.
- You run out of food—you are starving.
- You eat something or interact with something you shouldn't have—you are poisoned.
- The world is angry—there is a natural disaster.
- Your constitution is overcome—you are sick.

**When you get a reply move on to page 4.**

# PAGE 4

React to the person's letter. Write them a letter back:

- Sympathize with their letter or turn a cold shoulder.
- Tell them why it will be OK or why their loss is a tragedy.
- Tell the person about the event that occurred.

*Remember, you don't have to be truthful or tell the other player everything. Also, you can always add additional information not included in the writing prompt.*

*Optional Writing Prompts (pick one or use many.)*

## **I cope with loss by**

- Trying to understand why it happened...
- Ignoring the loss, it can only hurt me...
- Slowly processing things, here is how...

## **I've also experienced a loss**

- Of someone I care about...
- Of something I care about...
- Of an ideal I had about myself...

## **I experienced something that gave me hope**

- There is still life out there...
- I've seen a place of power and I will claim it...
- A divine sign I am on the right path...

**Send your letter, wait for a reply, and move on to page 5.**





# PAGE 5

React to the person's letter. Write them a letter back:

- Sympathize or patronize their situation.
- Tell them why your situation is better or worse.
- Offer the person some helpful or detrimental advice.

*Remember, you don't have to be truthful or tell the other player everything. Also, you can always add additional information not included in the writing prompt.*

*Optional Writing Prompts (pick one or use many.)*

## **Things are getting better where I am**

- I found resources...
- I found another ally...
- I found a means to end something...

## **I met a strange fellow...**

- A weird being of power...
- Someone who tried to take everything...
- Someone who offered help in exchange for something valuable...

## **I think I'm starting to lose it**

- I have a need that isn't met...
- I hear a sound coming from an unknown location...
- I see a thing out of the corner of my eye...

**Send your letter, wait for a reply, and move on to page 6.**

# PAGE 6

React to the person's letter. Write them a letter back:

- React to their letter based on previous interactions with them.
- Propose a safe or dangerous place to meet.

*Remember, you don't have to be truthful or tell the other player everything. Also, you can always add additional information not included in the writing prompt.*

*Optional Writing Prompts (pick one or use many.)*

## **The place we'll meet**

- Has howling winds that whisper secrets...
- Eerily glows with something unnatural...
- Is well defended and this is good/bad...

## **Before we meet I'll**

- Go ahead to make sure the location is safe...
- Stock up on supplies, I can find them here...
- Stock up on protection, we'll need it because...

## **About our meet**

- I'm unsure about you, because...
- I need you to come, because...
- I am risking more than you know...

**Send your letter, wait for a reply, and move on to page 7.**

*When you get a letter back, it is time to wrap up the game. Both you and your fellow player should fill out the final page of your PDF and then meet up in person. Use 'The Meet' information in the Start Here PDF to end your game.*



# PAGE 7

*Do you attend the meet?*

Yes/No

*Who is the person you've been writing for so long?*

They are a **young/middle-aged/elderly** person who comes from a **poor/middle class/rich** background.

When the apocalypse happened their life **improved/imploded**.

Their life got **better/worse** because of an act of **their own doing/an enemy/outside forces**.

# PAGE 1

Decide who your character is, complete each statement about your character by picking one of the multiple options.

I am a **young/middle-aged/elderly** person who comes from a **poor/middle class/rich** background.

When the apocalypse happened my life **improved/imploded**.

My life got **better/worse** because of an act of **my own doing/an enemy/outside forces**.

Take a moment to construct who this person is in your mind.

- What is their name?
- What is their story?
- Where do they live now?
- What do they do now that the world is over?

Once you've decided all this information **wait for your first letter from player 1 and then move on to page 2** and the first writing prompt.



## PAGE 2

You thought you were alone, but then seemingly out of nowhere you receive a letter. Write back reacting to the person's letter and include:

- How you received the letter.
- Who you are.
- Anything about your story you want to share.

*Remember, you don't have to be truthful or tell the other player everything. Also, you can always add additional information not included in the writing prompt.*

*Optional Writing Prompts (pick one or use many.)*

### **For the innocent of heart**

- I have a plan to get us out of all this, good thing you came along...
- There is someone I miss above everyone else, they are...
- Could you help me with a problem I have...

### **For the cold and jaded**

- I've been burned before, how do I know I can trust you...
- This isn't going to end well, these things never do...
- Before we go any further, you need to know this...

### **For the twisted mind**

- If you want my help, you'll need to pay...
- I see this weakness in you, this is why you'll fail...
- I knew someone who knew you (and I hurt them terribly)...

**Send your letter, wait for a reply, and move on to page 3.**



# PAGE 3

React to the person's letter. Write them a letter back and include:

- An assurance their fear is unfounded or information proving that their fear may be true.
- Tell the person about a loss you suffered.

*Remember, you don't have to be truthful or tell the other player everything. Also, you can always add additional information not included in the writing prompt.*

**Send your letter and wait for a reply.** While you wait, **an event happens.** Pick one event to occur before you read the next letter:

- You're raided by outside forces—maybe the world isn't so empty after all.
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- The world is angry—there is a natural disaster.
- Your constitution is overcome—you are sick.

*Optional Writing Prompts (pick one or use many.)*

**Things I've seen and can't erase from my mind**

- A terrible fire and a loss of life...
- A family broken apart...
- A strange fog that howls and begs you to enter...

**I know there is a brighter future**

- We just have to have faith...
- We can create it by...
- A voice whispers truth in the dark of night...

**I saw something strange today**

- A flying thing promising aid...
- A lost soul I refused to help...
- A weird sign that pointed me to a weirder treasure...

**When you get a reply move on to page 4.**

# PAGE 4

React to the person's letter. Write them a letter back:

- Sympathize with their letter or turn a cold shoulder.
- Tell the person about the event (on page 3) that occurred.
- Tell them how the event changed your life.

*Remember, you don't have to be truthful or tell the other player everything. Also, you can always add additional information not included in the writing prompt.*

*Optional Writing Prompts (pick one or use many.)*

## **I cope with issues by**

- Indulging in a terrible vice...
- By remembering these words of wisdom someone told me...
- By being productive, right now I am making...

## **My event was more dire**

- I almost died because of it...
- I am more important than you, because...
- I lost something I can never get back...

## **My event was less dire**

- I have stronger defences than you...
- I am a strong willed person and this can't break me...
- I know a secret no one else does...

**Send your letter, wait for a reply, and move on to page 5.**



# PAGE 5

React to the person's letter. Write them a letter back:

- Sympathize or patronize their situation.
- Tell them why your situation is better or worse.
- Based on how they've reacted to you tell them a helpful secret or a harmful lie.

*Remember, you don't have to be truthful or tell the other player everything. Also, you can always add additional information not included in the writing prompt.*

*Optional Writing Prompts (pick one or use many.)*

## My secret is about

- A place to find supplies...
- Something about me few know...
- Something about the end of the world that I found out...

## My lie is about

- A way to ensure they meet me...
- Someone they knew, I'll take advantage of this...
- Something they can't know about me, otherwise they will never want to meet...

## I saw an extreme use of power

- It made me believe there is something otherworldly out there...
- It made me believe there must be a surviving civilization...
- It made me believe there was truly no hope...

**Send your letter, wait for a reply, and move on to page 6.**



# PAGE 6

React to the person's letter. Write them a letter back:

- React to their letter based on previous interactions with them.
- Set a time and day to meet.

*Remember, you don't have to be truthful or tell the other player everything. Also, you can always add additional information not included in the writing prompt.*

*Optional Writing Prompts (pick one or use many.)*

## **This day is important because**

- I've run out of everything and I need help...
- It will help us solve this problem...
- It has a deeper meaning to me...

## **This time is important because**

- They are coming for me...
- It is the only time this thing doesn't occur...
- I know a secret and it is...

## **One more thing about me...**

- You don't remember, but we met before...
- I have a wealth of something I haven't told you about...
- I don't think I will survive this because...

**Send your letter, wait for a reply, and move on to page 7.**

*When you get a letter back, it is time to wrap up the game. Both you and your fellow player should fill out the final page of your and then meet up in person. Use 'The Meet' information in 'Start Here' to end your game.*



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